

## MDR - INFORMATION SHEET – BILEK RACING 400 – JUNE 26, 2010

MDR reserves the right to refuse any entry.

**BLM Requires:** US Forest Service approved spark arrestor & Green Sticker or license plate on all race vehicles  
**MDR Decals:** All race vehicles must have MDR decals on each side of vehicle in order to start the race.  
**Time Limit:** 13 hr time limit - time starts when you cross the starting line. (exception - see late start)  
**Laps:** Classes - 100, 500, 550, 700, 725, 800, 850, 1000, 12 LT, 1600, 3000 - will complete 8, 50 mile laps  
Class - 12 un, 900, 1300, 1500, 3700 - Will go 6 laps - 300, 1100, 775, 1450, 1700 - 4 laps  
**Lap Count** Drivers/Race Teams are responsible for counting/keeping track of their own laps & time limit.  
**Starting Order:** 100, 1000, 500, 800, 700, 1600, 3000, 12, 1300, 725, 1400, 1500, 1450, 300, 550, 900, 775, 1100, 1900  
**Course Closed:** NO NEW LAPS after 7:15 PM\* CHECK PT. 1 closes 7:45 PM CK PT. 2 closes 8:12 PM  
S/F closes 8:30 PM \*Team is responsible to stay within time limit

**FRID. 4 PM-9 PM** REGISTRATION - START - FINISH AREA

**FRID. 10:00 PM** COURSE CLOSED - START/FINISH/MAIN, NO TESTING / NO PRE-RUNNING ALLOWED

**Sat. 5:30-6:45 AM** Starting Co-Drivers late wrist band pick-up. Non-starting co-drivers after the start of race

**Sat. 6:00 AM –** Driver's Meeting **Sat. 6:30 AM --** Vehicle Line-up **Sat. 7:00 AM** Race Starts

\$80.00 ADDITIONAL FEE FOR SATURDAY MORNING NEW ENTRIES, NO CONTINGENCY AWARDS.

**Missed class start:** If the last car in your class has left the starting line - you will be placed at the end of the next class -- time starts when you leave the starting line

**Late start:** Is after the last car in class 1100 leaves the start line - time starts after the last car in your class  
No vehicles can start the race 2 hours after the last car in your class started the race.

**Checkpoint Rules:** No passing after Checkpoint Signs heading into the checkpoint. All vehicles must stop until given the flag. No rolling stops. Additional instructions may be given at the drivers meeting.

**Road Crossings:** Cross roads between the two red flags. Roads must be crossed at a 90 degree angle. Use caution.

**Safe Zone Rule:** Violation of Safe Zone Rule will result in disqualification and penalty.

**Pre-running:** Drive on the Course only in the marked direction.

**Going Backwards:** Going backwards on the course will result in disqualification.

**Chase Vehicles:** 25 mph on access roads with headlights on. 15 mph in camping areas - pits

**Abusive Nerfing:** Instances of abusive Nerfing must be reported. Faster vehicles please be patient with slower vehicles.  
When approaching slower vehicles it is customary to sound horn combined with 1 or 2 minor contact bumps. Please no hard contact. Front vehicle will pull over at the first safe opportunity. When possible, pull to right side of course to allow faster vehicle to pass on the left.

**Protest Forms:** Must be returned to operations at start/finish line within 1 hour of unofficial posting of your class

**Competition Review Board (C.R.B.) -** Drivers/Co-Drivers are responsible for checking the Race Update Board, at Start/Finish for any notification of involvement in a protest. A RED FLAG signifies a protest.

**DID NOT FINISH** Drivers/Race Teams are responsible for notifying start/finish immediately if their car is out of the race (DNF). Report the car number on channel 151.625

**Wristbands Drivers/Co-Drivers:** Only those competitors registered on the entry form and wristbanded will be allowed in race vehicle.  
Driver must start or finish the race or DQ. Any occupant found without a legal wristband will result in DQ (No points). Minors must be 15 yrs or older & have a notarized minor's release form to be wristbanded.

**Entry fee** is for the driver only, no fee for co-drivers, support crew, spectators or the general public

**No refund** of entry fee. 100% of the entry fee will be "rolled over" and applied to the next race

**Towing of race vehicle:** no towing within 1 mile of finish & not through any check point. When car is towed for repairs it must be returned to course location from where it was towed. Notify MDR when you leave the course & return.

**Trophies:** The number of trophies awarded is determined by the number of entries received prior to the drawing for positions.

Pro Classes with 2 or less, Sportsman with 1 pre-entries will receive 1st place award.

All Classes with 3 pre-entries will receive 1st, 2nd, and fast lap awards.

All Classes with 5 pre-entries will receive 1st, 2nd, 3rd and fast lap awards.

Pro Classes with 15, Sportsman with 8 pre-entries will receive 1st, 2nd, 3rd, 4th and fast lap

Pro Classes with 20, Sportsman with 10 pre-entries will receive 1st, 2nd, 3rd, 4th, 5th & fast lap

Vehicles must complete all required laps to be eligible for 1st, 2nd, 3rd, 4th, 5th place Trophies

**Pick-up trophies:** Trophies not picked-up within 60 days of the race will be forfeited. MDR does not mail or ship trophies.

**MDR Medical & Help Frequency Relay 151.625 -** Immediately report any medical emergency or interference by spectators or non-race vehicles. Please complete an Incident Report when witnessing or involved in an incident